

The Usability, Security, and Privacy Limits of Blockchain Codiax 2019

Hello!

- → I'm Joris van Rooij
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- → From Eindhoven, the Netherlands

I like... Free Software

I'm all about... Digital Rights

My pet peeves are... Operational / Information Security

Our goals

- → Get to know what "blockchain" actually means
- → Find out what its strengths are
- → Uncover its weaknesses
- \rightarrow Learn when its application is appropriate

DISCLAIMER TIME

Our Agenda

- 1. Blockchain 101
- 2. Introducing PoSeID-on
- 3. Blockchain in PoSelD-on
- 4. Blockchain applicability

Blockchain 101

The

Quick High-Level Overview

Distributed Systems

Distributed System

A distributed system is a system whose components are located on different networked computers, which communicate and coordinate their actions by passing messages to one another.

Distributed System

A working distributed system is a state machine, distributed across a network on multiple machines, with consensus about the state.

State Transition Function



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Distributed System









Every computer has a direct connection to every other computer

That won't scale very well









It's better, but...

Computers are not connected all the time

- → Network interference
- → Hardware failure
- → Software failure
- → Your mom unplugging your computer

...etc

00:00 -!- Netsplit a.irc.net <-> b.irc.net quits: usera, userb, userc 00:00 -!- Netsplit over, joins: usera, userb, userc

Remember these?





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This is not fault tolerant

We need sequential transactions; a log

Step 1: set value to 1

Step 2: set value to 2

Step 3: set value to 42






It's better, but...

















Step 1: set value to 1

Step 2: set value to 2

Step 2: set value to 3

Introduce a master with the final say in the order and validity of transactions

Step 1: set value to 1

Step 2: set value to 2

Step 2: set value to 3

Who gets to be master?









Recap

- → Partial mesh broadcast
- \rightarrow Transaction log
- → Master node

Recap

It's better, but...

Recap

Everybody has to play by the rules

Crash Fault Tolerance

We have only achieved crash fault tolerance

Crash Fault Tolerance

This consensus algorithm is CFT

Crash Fault Tolerance

- → Paxos (1989)
- → Raft (2013)

Byzantine Fault Tolerance

What if not everybody plays by the rules?

Byzantine Fault Tolerance

- → We can't trust all messages we receive
- → We can't trust all other nodes
- \rightarrow We still want to reach consensus
- → We still want to remain crash fault tolerant

Let's focus on Bitcoin for now

Bitcoin is a byzantine fault tolerant distributed state machine

Bitcoin's consensus algorithm is BFT

Every user on the network has a private-public keypair

Every user on the network is identified by their public key; their Address

Every user on the network keeps their private key safe

A public key is a pseudonym; a "random" 256-bit number

A public key can be used to verify signatures made using the corresponding private key

Step 2: Transaction

Sign the input of the state transition function and broadcast it

State Transition Function



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State

Bob's Address: 2.3 BTC

Alice's Address: 0.4 BTC

Eve's Address: 567 BTC

...etc

Step 2: Transaction

For instance, "move 1 BTC from me to Bob's Address"
Step 3: Transaction Verification

Every node receives the transaction and verifies it

Step 3: Transaction Verification

- \rightarrow Is the signature correct?
- → Does the sender have enough bitcoin?

Step 3: Transaction Verification

Discard all unverified transactions

Step 4: Block Creation



Time

Cryptographic Hash

→ hello

2cf24dba5fb0a30e26e83b2ac5b9e29e1b161e5c1fa7425e73043362938b9824

→ Hello

185f8db32271fe25f561a6fc938b2e264306ec304eda518007d1764826381969

Step 4: Block Creation

The blockchain is an immutable, append-only data structure

Step 4: Block Creation

Who gets to add the block to the chain? Who gets to be the master?

A computationally intensive puzzle, of which the answer is easy to verify

On average, only one node comes up with the correct answer every 10 minutes

That node gets a reward in BTC

- → Fairly select a master node for each iteration of the blockchain
- → Protect against denial-of-service
- → Incentivize the stewardship of the network

- → Slow transaction completion
- → Huge amount of power (ab)used

Step 6: Block Distribution

The puzzle winner distributes the block to the network

Step 6: Block Distribution

The nodes

- → Verify the block
- → Verify the puzzle answer
- → Verify the transactions
- → Execute the verified transactions, updating the state

Recap

- 10 IDENTITY
- 20 TRANSACTION
- **30 TRANSACTION VERIFICATION**
- **40 BLOCK CREATION**
- 50 PROOF OF WORK
- 60 BLOCK DISTRIBUTION
- 70 GOTO 20

What if the network becomes split?



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Smart Contracts

Smart Contracts

- → User-configurable state transition functions
- \rightarrow Deployed using a transaction
- → Have their own Address

Blockchain

- → Distributed state machine
- → Byzantine fault tolerant
- → Immutable transaction history
- → Shared transactions and state on all nodes
- → Pseudonymous transparency
- → Relatively slow
- → Relatively expensive

Case study

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PoSeID-on

Protection and control

<u>O</u>f

<u>Se</u>cured

Information by means of a privacy enhanced Dashboard

PoSeID-on

- → Give organizations the means to comply with the GDPR
- → Give users the means to exercise their GDPR-derived rights

GDPR in a Nutshell: **Organization**

- \rightarrow Only ask for personal information when you really need it
- → Explain why you need that information and what you intend to do with it
- → Explicitly get permission from the person to whom that information belongs
- \rightarrow Keep that personal information secure at all times
- → Be transparent about what information you have on someone
- → Don't keep personal information if you don't need it anymore
- → Make it possible for someone to move their information to a competitor

GDPR in a Nutshell: User

- \rightarrow You know what personal information an organization has about you
- → What they do with it and for what purpose they have it
- → With your explicit permission
- → You can update your information at any time
- You can request deletion of your information at any time*
- → You can move your information to a competitor

PoSeID-on

PoSeID-on will develop and deliver an **innovative intrinsically scalable platform**, as an integrated and comprehensive solution aimed to **safeguard the rights of data subjects**, exploiting the cutting-edge technologies of **Smart Contracts and Blockchain**, as well as support organizations in data management and processing while **ensuring GDPR compliance**.

HORIZON 2020



PoSeID-on

https://www.poseidon-h2020.eu



One-stop shop for all personal information

Challenges

- → Accessibility
- → Security
- → Scalability
- → Ease of use
- → Budget

Accessibility

- → All European citizens
- → Regardless of technological literacy
- → Regardless of disabilities
- → Regardless of device

Accessibility

→ Web-based Dashboard
Security

- → Strong authentication (eIDAS)
- → Strong end-to-end encryption
- → No central authority with access to all personal information

Security

- \rightarrow No central repository with personal information
- → Facilitate a secure conduit between organizations to transport information
- → While managing and checking access permissions

Scalability

 Scale from a few hundred users to hundreds of millions while staying adequately performant

Ease of use

- → Easy for users to understand and use
- → Easy for organizations to integrate with

Budget

- → Limited timeframe
- → Limited EU-given budget

Budget

→ Use as many pre-existing (open-source) solutions as possible

→ PoSeID-on is a research project

→ Exchange personal information using blockchain

-> Exchange personal information using blockchain

Exchange personal information using blockchain

- → Blockchain is immutable
- → Blockchain has a shared state

→ Exchange encrypted personal information using blockchain

-> Exchange encrypted personal information using blockchain

Exchange encrypted personal information using blockchain

- → Encryption will fail over time
- \rightarrow Blockchain is append-only

→ Exchange permissions over personal information using blockchain

- → Exchange permissions over personal information using blockchain`
- \rightarrow Organization A has the right to have info B from user C
- \rightarrow Organization D has the right to read info B from user C from organization A

- → Exchange permissions over personal information using blockchain
- → Asking for permissions
- → Giving permissions
- → Checking permissions
- → Revoking permissions

→ Smart contract for permission management

Person	Recipient	Sender	Data	Permission
Alice	Bank	Government	Passport details	Requested
Bob	Car insurance	Car company	Location data	Given
Eve	Hospital	-	Weight	Given

Exchange permissions over personal information using a smart contract

- 1. Bank asks Alice for access to her passport details
- 2. Alice gives explicit permission
- 3. Bank asks the government for Alice's passport details
- 4. The government validates the given permission
- 5. The government supplies Bank with a copy of Alice's passport

Person	Recipient	Sender	Data	Permission
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Even relationships are potentially sensitive personal information

- → Use Quorum by JP Morgan Chase
- → Use burnable pseudo-identities



Burnable pseudo-identities

- \rightarrow Keep a list of identities (Addresses) for each user
- → Use a new Address every transaction/hour/day
- → Remove the association when the user wants to be forgotten

PoSeID-on Blockchain

- → Only exchanges permissions using blockchain
- → Uses a permissioned blockchain network
- → Uses Quorum to further separate state
- → Uses burnable pseudo-identities to further protect identities

PoSeID-on Blockchain

→ There is still room for improvement

Room for Improvement

→ A web-based dashboard introduces a central, trusted authority

Room for Improvement

→ Burnable identities still need a central, trusted, correlation database

Room for Improvement

→ PoSeID-on is a very capable solution; a big step in the right direction

Blockchain Applicability

Questions to ask yourself

- 1. Do you have a distributed state machine?
- 2. Does it need to be crash fault tolerant?
- 3. Does it need to be byzantine fault tolerant?
- 4. Does it have shared state on all nodes?
- 5. Are all parties involved capable of running a node?
- 6. Do all nodes have adequate processing/storage capacity?
- 7. Are you okay with relatively slow transactions?

Questions to ask yourself

- 1. Do you have a distributed state machine? \checkmark
- 2. Does it need to be crash fault tolerant? \checkmark
- 3. Does it need to be byzantine fault tolerant? \checkmark
- 4. Does it have shared state on all nodes? \times
- 5. Are all parties involved capable of running a node? \times
- 6. Do all nodes have adequate processing/storage capacity? \checkmark
- 7. Are you okay with relatively slow transactions? \times

Possible Alternatives

Possible Alternatives

- → "Classic" authenticated encrypted message exchange
- → Distributed multi-party signatures
- → Distributed zero-knowledge proofs
- → DHT using homomorphic encryption

Are you interested?

Join our team!

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